Second Term Examination - 2082

Subject: STEAM (Reading Material)



Grade 7

Class: Seven

Answer the following question.

- 1. Identify whether a plastic spoon is a conductor or an insulator.
- 2. Write a simple Python program to print your name and age.
- 3. What is the color code for a 220 Ω resistor?
- 5. Draw and label an open and closed circuit using a battery, switch, and bulb.
- 6. In Python, create a program that asks the user for two numbers and prints their sum.
- 7. Explain the difference between AC and DC current in your own words.
- 8. A resistor has color bands: Brown, Black, Red, Gold. Find its resistance.
- 9. Design a buzzer game where two players compete. Explain how you would connect the wires and switches.
- 10. Write a Python program where the computer asks your name, then greets you with: "Hello [name], welcome to coding!"
- 11. How could you use an LDR sensor to make a simple night-lamp circuit? Explain with a diagram.
- 12. Research and write a short explanation: Why is resistor color coding important in electronics?
- 13. Write a Python program to ask the user for two numbers and print their **difference**.
- 14. What happens when you connect a **LED directly to a 9V battery without a resistor**? Explain.
- 15. A resistor has color bands: **Red, Red, Brown, Gold**. What is its value?
- 16. Draw and label the connections for LED blinking in Arduino using Tinkercad.
- 17. Creative: Imagine you are designing a **night security alarm system** with a buzzer and switch. How would it work?

1. Chapter 1–2: Introduction to STEAM, Safety, Breadboard Assembling

- **STEAM** is an approach to learning that combines Science, Technology, Engineering, Arts, and Mathematics. These subjects help us solve real-world problems.
- **Robotics** is the branch of science where we design and build robots to make our lives easier (like vacuum robots, factory robots).
- Safety Rules in electronics:
 - 1. Never touch live wires with wet hands.
 - 2. Always connect the battery in the correct direction (+ to +, to -).
 - 3. Don't short circuit a battery (connect + and directly).
 - 4. Be careful with sharp tools like cutters or soldering irons.
- **Breadboard**: A plastic board with tiny holes used to connect wires and components without soldering. It is reusable.
- **Battery**: Provides electric energy to the circuit.
- **LED (Light Emitting Diode)**: A small light that glows when current flows in the correct direction. There are two terminals in Battery, i.e. Anode(Longer Leg) and Cathode(Short Leg)

• **Resistor**: A device that slows down the current, so components like LEDs do not burn out.

Possible Exam Questions

- 1. What does STEAM stand for?
- 2. Write 2 safety rules when working with electricity.
- 3. Why do we use a breadboard?
- 4. What is the function of a resistor? Draw LED circuit.

LED any color

Fig: LED Circuit

9 ∨ **battery** resistor 470 Ω

(yellow, violet,

2. Chapter 3–4: Introduction to Python (Coding Basics)

- **Python** is a programming language that is simple and widely used.
- Easy to read and write compared to other languages.
- Used in games, apps, robotics, artificial intelligence, and websites.
 - print() command is used to display messages.

Example: print("Hello, World!")

• **input()** command is used to take data from the user. Example:

```
name = input("Enter your name: ")
```

- Variables are like containers or boxes that store information. Example: age = 13
- Data Types in Python:
 - 1. Integer (int) \rightarrow whole numbers (5, 100, -3)
 - 2. Float \rightarrow numbers with decimals (3.14, 2.5)
 - 3. String \rightarrow text inside quotes ("Hello")
- Simple Calculator Example:

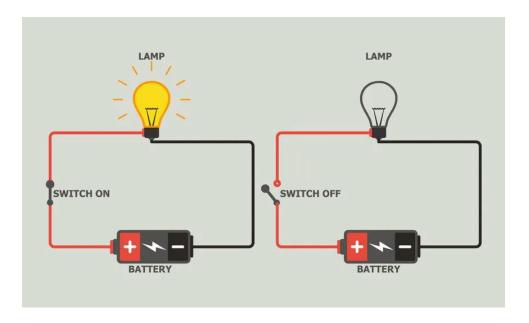
```
a = int(input("Enter first number: "))
b = int(input("Enter second number: "))
print("Sum = ", a + b)
```

Possible Exam Questions

- 1. What is Python used for?
- 2. Write a Python program to print your name.
- 3. What are the 3 basic data types in Python and explain them.
- 4. Write a Python program to add two numbers.

3. Chapter 5–6: Robotics – Electricity & Circuits

- **Electricity**: The movement of tiny charged particles called electrons is called electricity. It powers our lights, fans, mobiles, and computers.
- **Circuit**: Circuit is a complete path for electricity to flow. It needs: a battery (source), wires (path), and a load (device like bulb/LED).
- Types of Circuits:
 - \circ **Open Circuit** \rightarrow when the path is broken (switch OFF), no current flows.
 - \circ Closed Circuit \rightarrow complete path (switch ON), current flows and devices work.



Buzzer:

- An electronic part that makes sound when electricity flows.
- Used in doorbells, alarms, and games (like the wire buzzer game).

• Switch:

- A device used to open (break) or close (connect) a circuit.
- Example: The switch on a fan or light.

• Conductor:

- Materials that allow electricity to pass easily.
- o Examples: Copper, aluminum, iron.

• Insulator:

- Materials that block electricity.
- Examples: Plastic, wood, rubber, glass.

• AC (Alternating Current):

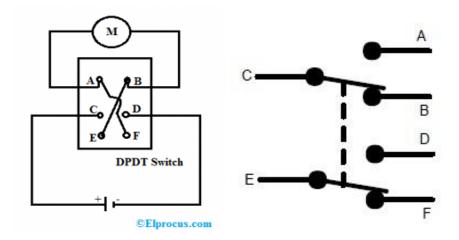
- Current that changes direction repeatedly.
- Example: Electricity in homes (fans, bulbs).

• DC (Direct Current):

- Current that flows in one direction only.
- Example: Battery-powered devices (toys, remotes).

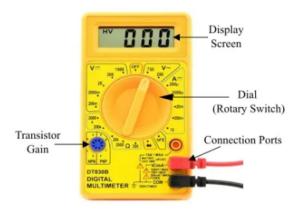
• DPDT Switch (Double Pole Double Throw):

- A special switch that can control two separate circuits at once.(two-way switch)
- Used in robotics to change motor direction (forward/reverse).



• Multimeter:

• A tool used to measure voltage, current, and resistance in a circuit.



Possible Exam Questions

- 1. What is the difference between an open and a closed circuit? Draw diagrams.
- 2. Give two examples each of conductors and insulators.
- 3. What is the difference between AC and DC current?
- 4. What is the function of a buzzer?
- 5. What does a multimeter measure?

4. Chapter 7–8: Coding (Conditional Statements, Comparison Operators)

Computers are not smart by themselves – they only follow instructions. But sometimes, our programs need to make choices depending on conditions. This is where conditional statements are used.

a. The IF Statement

- The **if** statement checks a condition.
- If the condition is **true**, the code inside runs.
- If it is **false**, the code is skipped.

```
[Example 1: Checking age]

age = 15

if age >= 13:

print("You are a teenager")

Output: You are a teenager

(If my age was less than 13, nothing would be printed.)
```

b. IF-ELSE Statement

• Sometimes we want **two different paths**: one if the condition is true, another if it's false.

```
[Example 2: Voting eligibility]

age = int(input("Enter your age: "))

if age >= 18:
    print("You can vote")

else:
    print("You cannot vote")

If age = 20 → Output: You can vote

If age = 12 → Output: You cannot vote
```

c. IF-ELIF-ELSE Statement

- When there are **multiple conditions**.
- The program checks each condition in order.

```
[Example 3: Grading system]
marks = int(input("Enter your marks: "))
if marks >= 90:
    print("Grade: A+")
elif marks >= 80:
    print("Grade: A")
```

```
elif marks >= 70:

print("Grade: B")

elif marks >= 60:

print("Grade: C")

else:

print("Grade: Fail")

If marks = 85 → Output: Grade: A

If marks = 55 → Output: Grade: Fail
```

d. Comparison Operators

These are used in conditions:

- $== \rightarrow$ equal to
- $! = \rightarrow$ not equal to
- \rightarrow greater than
- $\langle \rightarrow$ less than
- $>= \rightarrow$ greater than or equal to
- $\langle = \rightarrow$ less than or equal to

5. Chapter 9-10: Robotics - Arduino & Sensors

a.Arduino:

- A small computer board (microcontroller) that can control LEDs, motors, and sensors.
- Used in robotics to make smart devices.

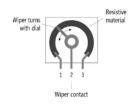
b.Potentiometer:

- A variable resistor that can change resistance.
- Works like a **volume knob** turn it to increase or decrease current.

c.Sensors:

- Devices that sense changes in the environment.
- Types:
 - LDR (Light Dependent Resistor) → detects light.
 - \circ Temperature sensor \rightarrow detects heat.
 - \circ Ultrasonic sensor \rightarrow measures distance.

Sensors send data to Arduino \rightarrow Arduino decides what to do.



Examples:

- A **streetlight** with an LDR: turns ON at night, OFF in the day.
- A car parking sensor uses ultrasonic sensors to warn the driver.

Possible Exam Questions

- 1. What is Arduino and why is it used in robotics?
- 2. What is a potentiometer? Give one use.
- 3. Name 3 types of sensors and their uses.
- 4. How does an LDR work?

6. Chapter 11–12: Coding + Robotics – Tinkercad & Simulation

Tinkercad: An online tool to design and test electronic circuits without real hardware.

It is safe and easy for beginners to experiment.

Simulation:

- Testing circuits on a computer before building them in real life.
- Helps avoid mistakes and saves components.

LDR (Light Dependent Resistor):

- A resistor that changes resistance based on light.
- More light \rightarrow lower resistance \rightarrow more current flows.
- Less light \rightarrow higher resistance \rightarrow less current flows.

Arduino LED Blinking Program:

- The first basic program (like "Hello, World" in coding).
- Makes an LED blink ON and OFF repeatedly.

```
Example in Arduino code (C++ style):

void setup() {

pinMode(13, OUTPUT); // set pin 13 as output
}

void loop() {

digitalWrite(13, HIGH); // LED ON

delay(1000); // wait 1 second
```

```
digitalWrite(13, LOW); // LED OFF
delay(1000); // wait 1 second
}
```

Possible Exam Questions

- 1. What is Tinkercad used for?
- 2. What is simulation? Why is it important?
- 3. Explain how an LDR works with light.
- 4. Write the basic idea of the LED blinking program.